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| Review of Web series | Aryan Langhanoja - 92200133030 |
| The Billion Dollar Code | Episode - 1 |
| 1. Idea 2. Implementation 3. Team Building 4. Problems | The Idea Is the Most important thing. Because Finding the Problem or generating a Creative Idea Itself is the toughest. In the Series, a Person Named Carston. He made one AR game on Pac-Man. His Professor Didn’t see it as interesting and scolded him. Then he went to a bar where he met the jury. Jury is very interested in programming and writing the algorithms. Jury shows his project of the earthquake and both minds’ sparks and both decided to make an AR vision of the earth by which people can visit any place in the world.    After getting the idea it was difficult to implement it because it needed a very huge computational power and they not have enough money to purchase that huge Computer. So, they approached the company named Deutsche Telekom they explained them their idea and able to manage the Onyx Reality Engine which is having a high graphics which helps them to get succeed in their idea.  They are needed by the team for this. So, The Jury is a member of one of the famous clubs of computer programmers. They went there and convinced some individuals to be the part of their team.  There are two major problems faced by them one is they are lacking with the memory to store such a huge imahe with higher resolutions and second one is the earthquake problem.Jury is so much tensed because he is running out of time. Because of so much tension he fallenill and had to addmitted in hospital.there Jury and Carston discuss the solution but they are having only 5 days to code it.any how they able to manage the things. And the project is Live in 1995.at last Carston told that there is an unbelievable mistake was made at that time and which will be shown in the next episode. |
| Summary | It is a story of how the company Tera Vision was made. It is a Company which provided the Complete Augmented View of the Entire Earth In 1994 before Google launches Google Earth in 2005 |